

Online Jamming

Some links researching online jam sites – main limitation right now to the real thing is latency. Waiting on Internet II to make it really great, but in the meantime there are some attempts to make it happen:

<http://www.synthtopia.com/content/2010/04/07/ohm-studio-internet-music-collaboration-platform-sneak-preview/>

<http://techcrunch.com/2009/01/13/indaba-a-music-collaboration-hub-that-can-build-your-band-for-you/>

<http://Jamglue.com/>

<http://www.cockos.com/ninjam/>

http://www.cosm.co.nz/index.php?option=com_kunena&func=view&catid=14&id=4438&Itemid=175#4452

<http://www.wired.com/software/coolapps/news/2007/01/72612>

http://www.google.com/#hl=en&cp=52&gs_id=5t&xhr=t&q=musical+collaboration+over+internet+latency+ejamming&pq=musical+collaboration+over+internet&pf=p&sclient=psy-ab&source=hp&pbx=1&oq=musical+collaboration+over+internet+latency+ejamming&aq=f&aqi=&aql=&gs_sm=&gs_upl=&bav=on.2,or.r_gc.r_pw.,cf.osb&fp=8eeef67bd8da93e5&biw=1993&bih=1164

http://www.premiERGuitar.com/magazine/Issue/Daily/News/Fender_and_eJamming_Audio_Unveil_Synchronized_Streaming_Jamming_Software.aspx

<http://onlinejamsessions.webnode.com/>

http://www.turbobridge.com/about_hd.html

<http://www.docstoc.com/docs/57688235/Method-And-System-For-Low-Latency-High-Quality-Music-Conferencing-Patent-7593354>

<http://www.net.uni-tuebingen.de/de/forschungsprojekte/nexgenvoip>

http://www.simplesignal.com/simple_conferencing_hd_audio.php